

Appendix C

EXPOSURE TIME VERSUS PICTURE ELEMENT SIZE

Consider the time required to expose a pattern with a focused scanning electron beam. The electron beam with current density  $J$  (A/cm<sup>2</sup>) must strike a pixel for time  $\tau$  (sec) to produce exposure  $Q$  (coulombs/cm<sup>2</sup>) =  $J\tau$ . The beam current density  $J = J_c (eV/kT)\alpha^2$  by Langmuir's law, where  $J_c$ ,  $T$ , and  $V$  are cathode current density, temperature, and beam accelerating voltage,  $e$  and  $k$  are the electronic charge ( $1.6 \times 10^{-19}$  coulombs) and Boltzmann's constant ( $1.38 \times 10^{-23}$  J/°K), and  $\alpha$  is the beam convergence angle.

By increasing  $\alpha$ , the current density exposing the pattern increases, which is desirable. However, if  $\alpha$  is increased too far, the beam spot diameter increases because of the spherical aberration of the focusing system. An optimum value of  $\alpha$  occurs when the diameter of the disk of confusion due to spherical aberration,  $d_s = 0.5 C_s \alpha^3$  ( $C_s$  is the spherical aberration coefficient), is set equal to the gaussian spot diameter,  $d_g = \lambda_p / \sqrt{2}$ . Using the normal approximation of adding spot diameters in quadrature, the total spot size then is  $d = (d_s^2 + d_g^2)^{1/2} = \lambda_p$ , the pixel dimension. The optimum convergence angle is then

$$\alpha_{opt} = \left[ \frac{\sqrt{2} \lambda_p}{C_s} \right]^{1/3},$$

and the exposure in time  $\tau$  is

$$Q = J\tau = J_c \frac{eV}{kT} \left[ \frac{\sqrt{2} \lambda_p}{C_s} \right]^{2/3} \tau = \frac{\beta \pi^{2/3}}{C_s^{2/3}} \lambda_p^{2/3} \tau, \quad (1)$$

where  $\beta$  is the electron optical brightness ( $J_c eV/\pi kT$ ). Equation (1) gives the charge density deposited in a spot of diameter  $\lambda_p$  in time  $\tau$ . For resist exposure, this charge density must equal the resist sensitivity under the exposure conditions used.

To ensure that each pixel is correctly exposed, a minimum number of electrons must strike each pixel. Since electron emission is a random process, the actual number of electrons striking each pixel,  $n$ , will vary in a random manner about a mean value,  $\bar{n}$ . Adapting the signal-to-noise analysis found in Schwartz (1959) to the case of binary exposure of a resist, one can show straightforwardly that the probability of error for large values of the mean number of electrons/pixel  $\bar{n}$  is  $e^{-\bar{n}/8}/[(\pi/2)\bar{n}]^{1/2}$ . This leads to the following table of probability of error of exposure:

$\bar{n}$	50	100	150	200
Probability of error	$2.2 \times 10^{-4}$	$3 \times 10^{-7}$	$4.7 \times 10^{-10}$	$7.8 \times 10^{-13}$

To be conservative, we choose  $\bar{n} = 200$ , which should mean that, on average, no pixels in a field of  $10^{10}$  pixels are incorrectly exposed due to randomness, as long as each electron striking a pixel causes at least one exposure event in the resist. For a pixel of dimension  $\ell_p$ , the minimum number of electrons striking it (= 200 here) to provide adequate probability of exposure is  $N_m$ , and the charge density is then  $Q = N_m e / \ell_p^2$ . Substituting into (1) gives

$$N_m e = \frac{\beta \pi^{1/3}}{C_s^{2/3}} \tau \ell_p^{8/3}. \quad (2)$$

To determine how noise limits pixel dimension, arrange (2) so that normalized exposure time depends on pixel dimension; note that  $2^{1/3} \pi \approx 4$ :

$$\left[ \frac{4\beta}{N_m e C_s^{2/3}} \right] \tau = \ell_p^{-8/3}. \quad (2a)$$

A corresponding equation for real resist exposure is

$$\left[ \frac{4\beta}{N_m e C_s^{2/3}} \right] \tau_R = \frac{Q}{N_m e} \ell_p^{-2/3}. \quad (1a)$$

Here the same normalization was chosen for  $\tau$  to facilitate plotting (1a) and (2a) on the same figure of  $\tau$  vs  $\lambda_p$  (see Fig. 2 of the text).